

2019 Mentor Program for New Members

Purpose

Strengthen our chapter membership by providing a consistent mentorship program for new members. The purpose of this guide is to provide effective guidelines for mentoring new members (“Mentees”) effectively.

MENTOR

1. Establishing relational dynamic

- 1.1. Make contact with Mentee after he/she is assigned to you following the New Member Boot Camp on July 12-13. Jointly look at sub varsity schedule in Arbiter to propose what dates to submit on July 29 for on-field Mentor/Mentee games (you may submit up to 4) and/or scrimmage requests.
- 1.2. First impression is your last. Serve as a role model from the first time the mentee meets you until the end of the season and beyond.
- 1.3. Demonstrate your enthusiasm for the craft of football officiating.
- 1.4. If possible get to know the mentee outside of football officiating in a social setting.

2. Administrative

- 2.1 Teach/reinforce how to navigate TASO.org website and Football page.
- 2.2 Teach/reinforce safootballofficials.com website – 2 key sections:
 - a. Member’s Area - Chapter calendar, polices, bylaws; game activity forms
 - b. Training – rule book, links
- 2.2 Reinforce elements of Arbiter
 - a. How to block dates if unable to work.
 - b. How to submit requests for scrimmages, sub-varsity games, as well as clock operator opportunities.
 - c. How to use ArbiterPay.
- 2.3. Submit scrimmage game requests for both you and the mentee if desired.
- 2.4. Submit sub varsity game requests for both you and the mentee.
- 2.5. Work a minimum of 2 sub-varsity games with the mentee.
- 2.6. Encourage the Mentee to travel (and potentially work as the Game Clock or Play Clock Operator) to your Varsity games.

3. On-the-Field

- 3.1 If possible ride together so that the mentee doesn’t feel lost upon arrival at a site. If not, arrive early to help mentee find game location.
- 3.2 Lead a pre-game discussion on 3 or 4 man mechanics based on what position mentee will be working.
- 3.3 Privately provide constructive criticism at halftime and after the game. Do your best to encourage the mentee in application of rules and execution of mechanics.
- 3.4 Model for your mentee how to act prior, during, and after a game.

4. Professionalism

- 4.1 Assist the mentee on the process of borrowing or purchasing uniforms and accessories.
- 4.2 Teach/reinforce the protocols wearing of the uniform when traveling to sub-varsity and Varsity games.
- 4.3 Explain the wearing of the designated TASO sub-varsity uniform (and Varsity uniform, if necessary – many of the New Members will be working 6 Man Varsity games)

MENTEE (New Member)

1. Establishing relational dynamic

- 1.1. When a Mentor contacts you, be available to meet him/her.
- 1.2. Be humble, be respectful, be a listener, be coachable.
- 1.3. Understand the intended protocols of being Mentee. Learn and put into practice different tips and pieces of advice from your Mentor.

2. Administrative

- 2.1. Be a student of the process by learning well all aspects of administrative responsibilities including but not limited to the following mechanisms: the TASO.org website and Football page, the safootballofficials.com website, Arbiter, and ArbiterPay

3. On-the-Field

- 3.1 If possible ride with a Mentor to the site. If not, arrive early to find game location.
- 3.2 Be willing to take and learn from constructive criticism from Mentor and/or other experienced officials